Report on the Use of the Student Activities Support Grant <u>2022/23</u> School Year

I. Financial Overview

А	Allocation in the Current School Year:	\$117,000.00			
В	Expenditure in the Current School Year:	\$117,301.90			
С	Unspent Amount to be Returned to the EDB (A – B):	-\$301.90			

II. Number of Student Beneficiaries and Subsidised Amount

Category	Number of Student Beneficiaries	Subsidised Amount	
Comprehensive Social Security Assistance	33	\$15,823.80	
Full-grant under the School Textbook Assistance Scheme	160	\$76,721.40	
Meeting the school-based financially needy criteria	187	\$24,756.70 (capped at 25% of the total allocation for the school year)	
Total	380		(Remark: This item should be equal to the "Expenditure Current School Year" in Part I B)

III. Details of Expenses

	Brief Description and Objective of the Activity	Domain (Please select or fill in the domain of the activity as appropriate)		(\$)	Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)					
No.					<u>Intellectual</u> Development (closely linked with curriculum)	<u>V</u> alues Education	<u>P</u> hysical and Aesthetic Development	Community <u>S</u> ervice	<u>Career-related</u> Experiences	
1. <u>Local</u> activities: To subsidise students with financial needs to participate in life-wide learning activities covering different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness, or to subsidise students with financial needs to participate in diversified life-wide learning activities with a view to enriching the five essential learning experiences for them										
1	Muscial instrument courses	Arts (Music)	194	\$62,137.80	✓		✓			
2	Dance Training (Modern dance)	Physical Education	7	\$2,251.80	✓		✓			
3	Craftmanship & drawings	Arts (Visual Arts)	9	\$2,934.20	 ✓ 		~			
4	Sports (Football, volleyball, tracks & fields)	Physical Education	60	\$19,666.60	✓		✓			

	Brief Description and Objective of the Activity	Domain (Please select or fill in the domain of the activity as appropriate)	student	Actual Expenses (\$)	Essential Learning Experiences (Please put a ✓ the appropriate box(es); more than one option can be selected)				
No.					<u>I</u> ntellectual Development (closely linked with curriculum)	<u>V</u> alues Education	P hysical and Aesthetic Development	Community <u>S</u> ervice	<u>C</u> areer-related Experiences
5	Uniform teams (Girl guides, scouts)	Moral, Civic and I	2	\$718.20		\checkmark		\checkmark	
6	Language course (Japanese, Korean)	Others, please spe	20	\$6,517.50	✓				✓
7	Visits (local tour)	Others, please spe	3	\$277.20		\checkmark		\checkmark	
8	Voluntary service	Values Education	7	\$620.10		\checkmark		\checkmark	
9	Adventures	Leadership Trainii	3	\$251.20		\checkmark	✓		
(Please in	nsert rows above if the space provided is insufficien	t.) ses for Category 1							
	•	305	\$95,374.60						
2. <u>Non-1</u>	Local activities: To subsidise students with finance			_	non-local compe	titions			
1	N.A.	N.A.	N.A.	N.A.					
(Please in	nsert rows above if the space provided is insufficien	t.) ses for Category 2	0	\$0.00					
3 To sub	bidise students with financial needs to purchase b				rticinating in life	wide learning a	rtivities		
J. 10 Suc	Muscial Instruments	Arts (Music)	32	\$15,534.50		while learning at	√ v		
	Customs for dance	Physical Education		\$13,334.30	✓ ✓		· ·		
2					✓ ✓		✓ ✓		
3	Materials for craftmanship & drawings	Arts (Visual Arts)	7	\$733.50					
3	Sports equipment	Physical Education	27	\$4,916.80	✓		✓		
4	Uniform for uniform teams	Moral, Civic and I	2	\$179.50		✓		✓	
(Please in	nsert rows above if the space provided is insufficien	t.) ses for Category 3		¢21.025.20					
	Expens	73	\$21,927.30						
		378	\$117,301.90						

1: Person times of student beneficiaries in this column refers to the sum of student beneficiaries participating in each activity, i.e. a student beneficiary participating in more than one activity can be counted more than once.

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